

ORIGINAL

Application Based on

Docket **81042N-R**

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**METHOD AND ELECTRONIC APPARATUS FOR FORMATTING
AND SERVING INKJET IMAGE DATA**

Commissioner for Patents,
ATTN: BOX PATENT APPLICATION
Washington, D. C. 20231

Express Mail Label No.: EL656962085US

Date: December 20, 2000

**METHOD AND ELECTRONIC APPARATUS FOR FORMATTING AND
SERVING INKJET IMAGE DATA**

RELATED APPLICATIONS

5 This application is a continuation in part of U.S. application Serial
Number 09/512,913 dated February 25, 2000.

FIELD OF THE INVENTION

 The invention relates to image processing and more particularly to
a method and apparatus for formatting bitmapped data for a printer, such as an
10 inkjet printer.

BACKGROUND OF THE INVENTION

 Without limiting the scope of the invention, its background is
described in connection with inkjet printers, as an example.

 It is well known to format bitmapped image data for output by a
15 printer, such as an inkjet printer, that scans one or more printheads over a receiver
medium, such as a sheet of paper. Each printhead can include a plurality of
nozzles, i.e. ink orifices, to allow color printing by printing dots of different colors
in proximity to, or on top of, one another. For example, if the "CMYK" model is
used, orifices for each of the colors (e.g., cyan, magenta, yellow and black) are
20 used in combination to make various colors. The words "bitmap" and
"bitmapped" as used herein refer to a representation, consisting of rows and
columns of dots, of a graphics image in computer memory. To display a
bitmapped image on a monitor or to print it on a printer, the computer formats the
bitmapped data into pixels (for display screens) or ink dots (for printers).

25 During formatting, the bitmapped image data may be subjected to
"pixel swath extraction" in which the pixels (i.e., ink dots) are ordered to be
associated with a particular printhead. Also, the bitmapped image data may be
subjected to "nozzle data rendering" in which inkjet nozzle drop data is created
based on gray scale data or color gamut data. Pixel swath extraction and nozzle
30 data rendering is ordinarily accomplished by an image processor, which reads the
bitmapped image out of a memory and formats the data in a known manner.

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Additionally, the image processor can accomplish error correction and diagnostics based on instructions from the computer generating the image data.

Presently, a conventional bitmapped image data formatting apparatus is utilized. Since a single bus interface and a single local communications bus is used to carry both image data and processing instructions, the processor will have many wait states while it waits for image data to be communicated. Further, the architecture in which a plurality of elements (e.g., the bus interface, the processor, and any buffers, accumulators, or other elements) are disposed in a single data path, presents a high capacitance of the system. Both of these factors serve to slow down the effective formatting speed of the conventional apparatus and cause the computer user to wait. Accordingly, a need exists for an apparatus configured to speed up formatting of bitmapped image data for printing.

A need also exists for a device providing separate addressing and control interface, so as to efficiently utilize the time on the device to transfer actual data. Currently, many boards are designed to be general purpose. As such, the boards have one local bus and no separate buffering, causing all peripheral devices and memory devices to be hung off this one local bus. Thus, the one bus exists with more capacitance. Accordingly, a need exists for an apparatus configured to minimize capacitance in order to provide for best data transfer rates.

SUMMARY OF THE INVENTION

The present invention provides an apparatus for formatting the raw image data and selectively delivering enhanced image data to a print processing subsystem in connection with a host processing system capable of delivering commands and raw image data. With the present invention, the speed of formatting a bitmapped image for printing is increased, thereby reducing the amount of wait states experienced by the conventional apparatus, as well as the computer user.

Accordingly, disclosed in one embodiment is an apparatus for formatting raw image data and selectively delivering enhanced image data to a print processing subsystem in connection with a host processing system capable of delivering commands and raw image data. The host processing system in which

this invention may be embedded can be either a desk top personal computer, an industrial type computer, or a custom implementation such as a Fiery system. The apparatus comprises a first interface, a second interface, and a third interface. A first interface is coupled to the host processing system and is adapted to receive the raw image data. In one embodiment, the first interface is an image bus interface identified as a special bus write function and is adapted to transmit the raw image data to a memory for temporary storage. A second interface is also coupled to the host processing system and is adapted to receive commands from the host processing system and transmits status and error information (if required). In one embodiment, the second interface is a processor bus interface coupled to the host processing system. The second or processor bus interface, thus, is adapted to communicate processing instructions between an image processor and the host processing system.

The host processing system may consist of an embedded processor
15 such as a Pentium, a Power PC or a Crusoe™. Either of these processors may be
used in combination with a shared I/O bus, such as a Compact PCI bus, VME bus,
LVDS bus or custom shared I/O bus implementation.

A third interface is coupled to the print processing subsystem. According to one embodiment, the third interface is a printer interface adapted to transmit print data based on the enhanced image data to the print processing subsystem.

The apparatus further comprises front end memory and back end memory, both comprising Random Access Memory (RAM). The front end memory is coupled to the first interface and is adapted to receive raw image data. The back end memory, which is communicably coupled the front end memory, is adapted to receive enhanced image data. As such, the back end memory is coupled to the third interface, or printer interface.

The apparatus also comprises a processor, such as an image processor, adapted to receive and transmit processing instructions to and from the host processing system. The processing instructions can include, but are not limited to, initialization commands, error information, diagnostic information, bad nozzle data for failed nozzle correction, and other instructions for processing a

print job. Read Only Memory (ROM) containing an image processing control program is coupled to the image processor, as well as Random Access Memory (RAM) which serves as a workspace for formatting of image data by the image processor. A gateway communicably couples the processor to the front end memory and the back end memory. As such, the processor is configured to format the raw image data as read out of the front end memory and transmit the enhanced image data to the back end memory.

The apparatus further comprises an image data bus communicably coupled to a first local bus via the gateway. The image data bus couples the first interface to the front end memory, and the first local bus couples the second interface to the processor. In turn, a control data buffer is coupled to the first local bus, and a second local bus couples the control data buffer and a low speed communications device, such as a debug serial port. Thus, the low speed communications device is adapted to communicate with the control data buffer, such as a bus transceiver.

The apparatus also comprises an image processor. The image processor is adapted to intercept the raw image data and apply a transformative function to the raw image data to produce enhanced image data. The image processor is further adapted to cause the enhanced image data to be delivered to the print processing subsystem via the third interface.

Disclosed in another embodiment is a device for formatting bitmapped image data for printing. The device comprises an image data bus section having an image bus interface adapted to be coupled to a computer bus to transmit the image data, a front end memory coupled to the image bus interface to receive the image data in an unformatted form (i.e., raw image data), a back end memory for receiving the image data in a formatted form, and a print device coupled to the back end memory for transmitting print data based on the image data in a formatted form (i.e., enhanced image data). The device also comprises a processor bus section having an image processor, a processor bus interface adapted to be coupled to the computer bus to communicate print processing instructions between the print processor and the computer, and a gateway coupling the image processor to the front end memory and the back end memory. The

image processor receives the image data in an unformatted form from the front end memory, formats the image data, and transmits the image data in a formatted form to the back end memory.

Disclosed in yet another embodiment is a method for formatting
5 bitmapped image data. Initially, raw image data is transmitted through an image
bus interface coupled to a host processing system, or computer bus, to a front end
memory coupled to the image bus interface in order to store the image data in an
unformatted form. In one embodiment, the image bus interface is identified as a
special bus write function. As such, handshaking between the image processor
10 and the host processing system is accomplished through the processor bus
interface.

Print processing instructions are then communicated to an image processor through a processor bus interface coupled to a host processing system. In addition, control instructions are downloaded from a Read Only Memory (ROM) to the image processor. The raw image data is then transferred from the front end memory to the image processor through a gateway coupling the image processor to the front end memory.

Once transferred, the raw image data is formatted via the image processor. As such, the formatting step further includes the step of utilizing a Random Access Memory (RAM) coupled to the image processor as a workspace. Thus, the raw image data is formatted resulting in enhanced image data.

The enhanced image data is transferred to a back end memory. The method further comprises the steps of reading the enhanced image data out of the back end memory, then transmitting the enhanced image data readout from the back end memory to a print processing subsystem via a print interface. While being transmitted, the enhanced image data is divided into data for a plurality of printheads in the print interface. Thus, the enhanced image data is then delivered to a plurality of printheads.

Accordingly, the invention provides a processor architecture in
30 which data and processor address signals are separated. Also, the invention
provides a bus structure in which I/O wait states of the most utilized operations,
such as instruction fetches from memory and stack variable access from memory,

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apparatus can be of a configuration that fits into a PCI (peripheral component interconnect) slot to interface with a personal, industrial, RIP, (RIP = raster image processor), or custom computer having a PCI bus. Formatting apparatus 10 includes bus interface 12, which includes hardware and/or software for interfacing with bus 14 of the host computer in a known manner. For example, bus interface 12 can be a standard PCI interface. Image processor 16 is coupled to bus interface 12 by local communications bus 13 to obtain bitmapped image data output by the computer and to obtain processing instructions from the computer, such as correction instructions and diagnostics, through the bus interface 12. After being formatted by processor 16, the image data is sent to print interface 18 in a known manner. Interface 18 is associated with one or plural printheads or print engines of the printer (not illustrated) and outputs data for the printheads or print engines in an appropriate protocol, such as Centronix serial, USB (universal serial bus), parallel, or the like, depending on the interface of the printer.

With reference to Figure 2, therein is shown a block diagram of a system in which the present invention can be implemented. The system, denoted generally as 11, comprises an apparatus 100 (as shown in Figure 3) for formatting raw image data and selectively delivering enhanced image data to a print processing subsystem 92. The host processing system 90, in connection with the apparatus 100, is capable of delivering commands and raw image data.

System 11 further comprises a first, second and third interface, 122, 142 and 128, respectively for transmitting image data in unformatted and formatted form. In particular, first interface 122 is coupled to the host processing system 90 and is adapted for receiving the raw image data. The second interface 142 is also coupled to host processing system 90, but is adapted for receiving commands. That is, second interface 142 communicates processing instructions between a processor (as shown in Figure 3) and the host processing system 90.

The third interface 128 is coupled to a print processing subsystem 92, as well as to back end memory (as shown in Figure 3). Thus, third interface 128 is adapted to transmit print data based on the formatted or enhanced image data to the print processing subsystem 92.

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Gateway section 160 facilitates communication between image data bus section 120 and processor data bus section 140 in the manner described below.

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and image bus interface 122 will be a standard PCI interface. Image data bus section 120 also comprises front end RAM (random access memory) 124, back end RAM 126, and a third interface, or printer interface 128 associated with one or more printheads or print engines of the printer 92, as illustrated in Figure 2.

5 In operation, printer interface 128 outputs data for the printheads or print engines in an appropriate protocol, such as Centronix serial, USB (universal serial bus), parallel, or the like, depending on the input interface of the printer 92. Front end RAM 124 and back end RAM 126 can each be a dual port SDRAM (synchronous dynamic random access memory) device. This permits data to be
10 transferred into the memories at the same time it is transferred out at a very high speed. However, any appropriate type of memory device can be used as front end RAM 124 and back end RAM 126, such as VRAM, WRAM, RDRAM, SGRAM, DRAM, or any single or multiple port memory device. Communications between elements of image data bus section 120 are accomplished by an image data bus
15 using known hardware and known protocols. For the sake of clarity, the connections between components are merely illustrated in a schematic manner.

Processor data bus section 140 comprises processor bus interface 142, such as a PCI interface, for example, that is similar to, but separate from, image bus interface 122, a PCI interface, for example. Processor bus section 140
20 also comprises processor 146, which receives processing instructions from the computer and transmits processing instructions to the computer. For example, processing instructions can include initialization commands, error information, diagnostic information, bad nozzle data for failed nozzle correction, and other instructions for processing a print job. Processor 146 can be any type of digital
25 processor that can be used for image processing, such as a POWER PC™ or INTEL™ i960 processor or INTEL pentium processor or Crusoe™ processor, each suitably programmed to perform image processing. Processor data bus section 140 also comprises ROM (read only memory) 148, which contains a print formatting process control program, and SRAM (static random access memory)
30 144, which serves as a workspace for image data being formatted by processor 146. Alternatively, ROM 148 can be replaced by any type of memory device that can retain the control program, such as a flash memory device, or the like.

Figure 4 illustrates gateway 160 including transceiver 161. For example, transceiver 161 can be an IC 74HCT241 sold by National Semiconductor. Transceiver 161 serves as a buffer and as a repeater. As a buffer, transceiver 161 is configured to isolate image data bus section 120 and processor data bus section 140, while as a repeater, transceiver 161 receives, amplifies and retransmits signals between image data bus section 120 and processor data bus section 140. In the preferred embodiment, two data paths through transceiver 161 are used. The data path from input terminal 166 to output terminal 168 is used for data from front end RAM 124 to processor data bus section 140. Similarly, the data path from input terminal 162 to output terminal 164 is used for data from processor data bus section 140 to back end RAM 126. Of course, data flow is controlled by processor 146. In particular, processor 146 is coupled to terminals 170 and 172. Terminal 170 is used to activate that data path from terminal 162 to terminal 164, and terminal 172 is used to activate the data path from input terminal 166 to output terminal 168.

Transceiver 161 effectively “listens” to data asserted on the image data bus by front end RAM 124 and repeats what it “hears” at input terminal 166 on output terminal 168. The signal is buffered and thus the data path presents a relatively small amount of capacitance. Also, the signal is amplified (repeated) to provide good fidelity. Similarly, transceiver 161 effectively “listens” to data asserted on the processor data bus by processor RAM 144 and repeats what it “hears” at input terminal 162 on output terminal 164 to send data to back end RAM 126. The signal is buffered and thus the data path presents a relatively small amount of capacitance. Also, the signal is amplified (repeated) to provide good fidelity.

Transceiver 161 can be controlled by processor 146 to provide “half duplex” operation. In other words, data can only be sent in one direction (i.e. over one data path) at a time. Front end RAM 124 and back end RAM 126 need not arbitrate which device is asserting data on shared lines because the data moves on one general direction, i.e. out of front end RAM 124, to processor data bus section 140, and then to back end RAM 126. Note that transceiver 161 has additional data paths that are not used in the preferred embodiment. Transceiver

161 can be any device that has data paths that can be enabled and disabled selectively, present a relatively small capacitance to the circuit, and can transmit data with adequate fidelity.

In operation, a print initialization command (indicating that
5 bitmapped data, such as a TIFF file, is to be printed) is generated by the computer 90 and sent to processor bus interface 142. Handshaking then occurs between processor 146 and the CPU of computer 90 to establish communications. In the meantime, image bus interface 122 is identified by a driver as a special bus write function and can begin to receive image data almost immediately and before the
10 above-noted handshaking is completed. Accordingly, while the handshaking is occurring, the bitmapped image data begins to be loaded into front end RAM 124. Preferably, front end RAM 124 is sized to be able to hold data files that are likely to be transmitted for printing in their entirety. Therefore, once handshaking is completed and communications are established between processor 146 and the
15 CPU of the computer 90, or very soon thereafter, processor 146 can begin to format the bitmapped image data. That is, the raw image data is formatted resulting in enhanced image data.

During an initialization procedure accomplished after the handshaking, instructions from an image processing control program are
20 downloaded from ROM 148 to processor 146 in a known manner. By the time the instructions are downloaded, there may already be enough image data in front end RAM 124 to begin formatting. Otherwise, processor 146 will wait for enough data. Processor 146 then requests a block of image data from front end RAM 124 and reads the block out to processor RAM 144 through gateway 160. RAM 144
25 serves as a temporary workspace for formatting of the image data by processor 146 in a known manner. For example, the block of image data is subjected to a "pixel swath extraction" process and to a nozzle data rendering process during formatting. Front end RAM 124 operates in a FIFO (first in, first out) manner, and thus reading out of the block of image data to processor RAM 144 permits
30 another block of image data to be loaded into front end RAM 124 if necessary.

Once the block of image data in processor RAM 144 is formatted, the formatted block of image data is read out of processor RAM 144 to back end

RAM 126 across gateway 160. The formatted information can be stored in a buffer of back end RAM 126 associated with a particular nozzle head 128 based on the rendered nozzle data. This formatting procedure continues for subsequent blocks of data until all of the image data is formatted. When back end RAM 126 becomes full, or at any other appropriate time, the formatted image data can be read out of back end RAM 126 to interface 128 for generating a signal for the printheads of the printer 92. Back end RAM 126 can also operate in a FIFO (first in, first out) manner, and thus reading out of the block of image data to interface 128 permits another block of image data to be loaded into back end RAM 126, if necessary.

The local bus of processor bus section 140 is a high speed bus to facilitate image data formatting. However, it may be desirable to interface slower devices to the local bus. For example, Serial Port 152 may be used for debugging and other diagnostic purposes. In such a case, buffer 150 can be supplied between serial port 152, or any other slower device, and the local bus. Buffer 150 can be a transceiver similar to gateway 160.

It can be seen that separate buses and bus interfaces are used for most transmission of image data and for processing instructions. Therefore, image data can be transmitted from the computer 92 through the image bus interface 122 while the processor is initializing, receiving instructions, or otherwise communicating with the computer 90 through processor bus interface 142. The most utilized I/O operations, such as instruction fetches from the processor ROM 148 and stack-variable access out of processor RAM 144, have minimum wait states. Also, the processor communication bus section has a limited number of components and thus has less parasitic capacitance. Accordingly, the invention formats raw image data very quickly.

The various components can have any structure that accomplishes the disclosed functions. For example, the various memory devices can be of any appropriate type, such as ROM, RAM, flash memory, or subclasses thereof. The image processor can be of any type and the image processing control program can include any instructions needed to format or otherwise process the image data. The various interfaces can be of any appropriate type, depending on the

communications bus of the computer 90 and the communication protocol of the printer 92. Various known hardware form factors and software communication protocols can be used with the invention. The invention can be applied to any type of printer or display.

5 Figure 5 illustrates the implementation of the present invention in a three-color image processing (printer) system utilizing a "band manager" board, denoted generally as 200, in accordance with one embodiment of the present invention. Initial color image processing of a TIF file would be done on an IBM compatible processor, for example. Currently, processing speed and the speed of
10 presentation of the data to the band manager board 200 is driven by the access times of data from a hard disk, MIPS of the IBM compatible processor, speed of the PCI bus. Assuming that the system has a PCI bus speed of up to 66 MHz and that the color processing portion of the system will not be the limiting portion of the system in terms of system bandwidth, then it is essential to provide the band
15 manager software with a platform to support a high data rate.

 In operation, the image processor board 202 will acquire a TIF file video data or other image data 210 from a host processing system. The incoming image data 210 will have already been color corrected (i.e., converted from RGB to Cyan, Magenta, Yellow, etc.). Incoming data 210 will be ported onto the board
20 200 via the PCI bus 212. Formatted data is then output via a customized print engine (i.e., PEM) interface to a multitone board, such as that of Figure 5.

 The high-speed three-color system of Figure 5 comprises a cyan board 204, a yellow board 206, and a magenta board 208. It should be understood that other color system configurations, with more or less color boards, may be
25 utilized. In the example shown, the PCI bus 212 includes two slots for each board 204, 206, 208, so that two slots are used for cyan, two slots for yellow and two slots for magenta. In addition, one slot for the host (image) processing system 202, which assumes the functions of the processor bus section 140, is included, as well as one PCI slot position taken up as the host.

30 As the raw image data is received from the host processor, the shared compact PCI bus is adapted to transmit the raw image data to the individual boards via slots 1-8. If no I/O activity is present in a particular board,

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PARTS LIST

- 10 . . . conventional formatting apparatus
- 12 . . . bus interface
- 13 . . . communications bus
- 14 . . . local computer bus
- 16 . . . image processor
- 18 . . . print interface
- 90 . . . computer or host processing system
- 92 . . . printer or post processing subsystem
- 100 . . . image data formatting card
- 120 . . . image data bus section
- 122 . . . image bus interface or first interface
- 124 . . . front end RAM
- 126 . . . back end RAM
- 128 . . . print interface or third interface
- 140 . . . processor bus section
- 142 . . . processor bus interface or second interface
- 144 . . . processor RAM or SRAM
- 146 . . . image processor or processor
- 148 . . . ROM
- 150 . . . Buffer, control data buffer, or bus transceiver
- 152 . . . debug serial port or low speed communications device
- 154 . . . image data bus
- 156 . . . first local bus
- 158 . . . second local bus
- 160 . . . gateway
- 161 . . . transceiver
- 162 . . . input terminal
- 164 . . . output terminal
- 166 . . . input terminal
- 168 . . . output terminal
- 170 . . . terminal

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